

A Quick Guide to Poster Presentations

Marvin Bennett
LSAMP Activity Coordinator

Thurs. 9am-5pm, P616
Weds. 9am-5pm, V806
Phone: 718-260-5529
mbennett@citytech.cuny.edu
www.projectstem.net

The Importance of Poster Sessions

- Present yourself and your work.
- Personally interact with persons interested in your work.
- Meet other researchers and potential employers.
- Develop presentation and inter-personal skills.
- Get feedback on your research.
- Standing makes everyone more fun and dynamic.

What posters need to accomplish

- Attract visitors to come and speak with you
- Hold their attention so that you can talk to them.
- Communicate your research clearly and quickly.
- Meet the guidelines of the conference.

Elements of a poster

- Title
- Introduction
- Methods
- Results
- Conclusions
- Acknowledgments (optional)
- References (use short in-text citations instead of a section)



Guidelines for Poster Design

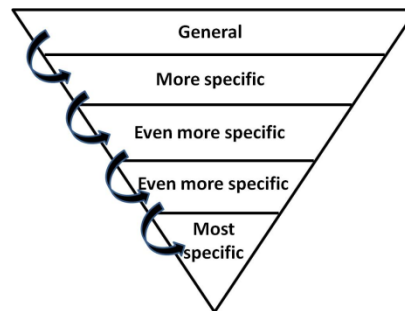
- Should appeal to your audience.
- Text should be large enough to read from far away.
- Should be easy to follow. The poster should guide the reader through.
- Contain simple, easy to understand illustrations.
- Text should be simple. Aim to have the audience get it in 30 to 60 seconds.

Planning the Poster

- Know who will be looking at your poster.
- Determine the size of your poster.
- Think visually: what size and proportions will you be working with? Sketch your poster.
- List all the things that you want to communicate to your audience. Then list them in the order of importance. Focus on the top three.

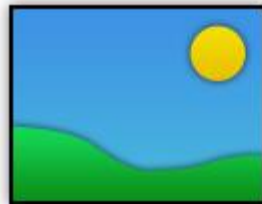
Planning the Poster

- Develop a hierarchy of information. What is your key point? What do you need to support it? Do an outline.
- Provide detailed information in a handout that accompanies the poster.



Choosing a Layout

- Portrait vs Landscape.
- How many columns?
- Remember to get the paper size correct in PowerPoint.
- The important things go first on the poster.



Landscape



Portrait

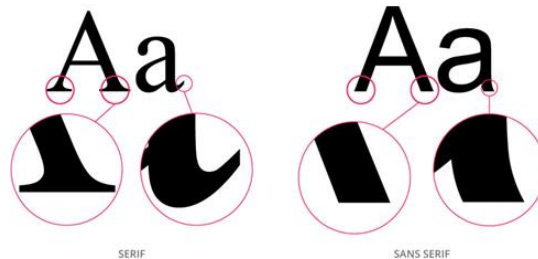
Taken from: <http://www.usabilityfirst.com/glossary/portrait-and-landscape/>

Choosing a Layout

- Use gridlines to keep objects aligned.
- Keep enough empty space to separate objects on the poster. (40% graphics, 35% empty space, 25% text)
- If items are related then put them close together on the poster.

Selecting Fonts and text

- Use fonts that people are familiar with.
- Use common serif fonts for the body text.
- You may use sans serif fonts for titles and labels.



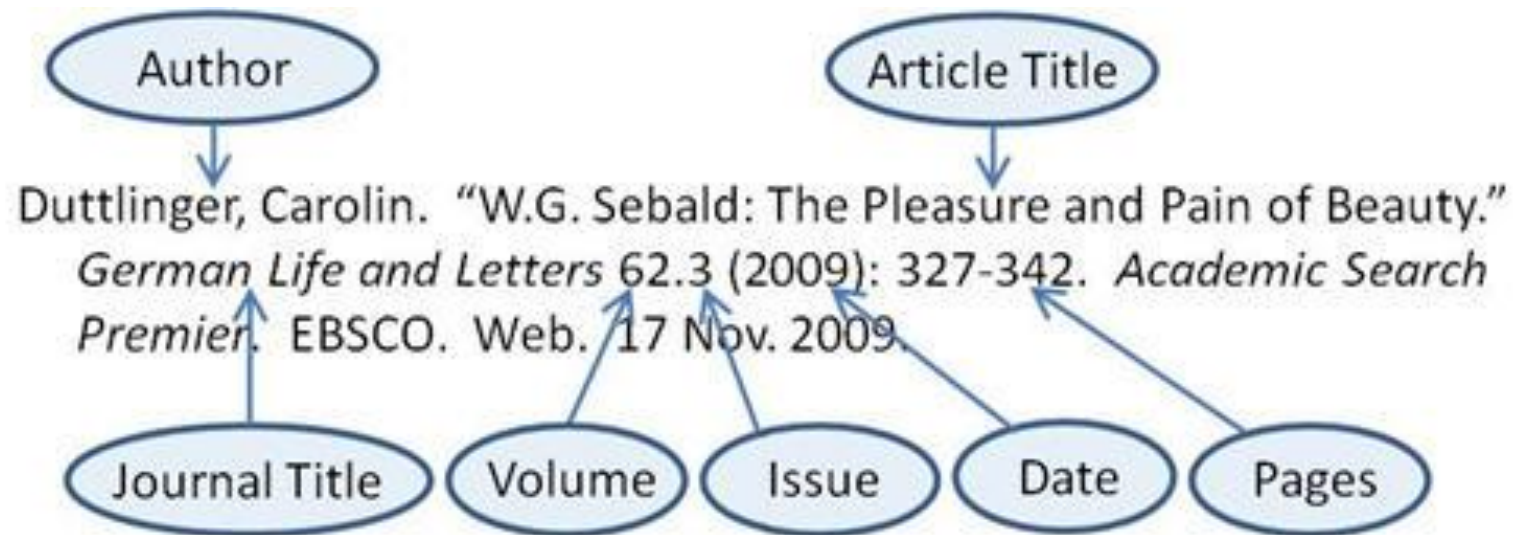
Taken from: <http://candelita.is/finding-perfect-font/>

- Use no more than three different fonts on your poster.
- Write titles in 'Sentence case' instead of 'Title Case' or 'ALL CAPS'.

Selecting Fonts and text

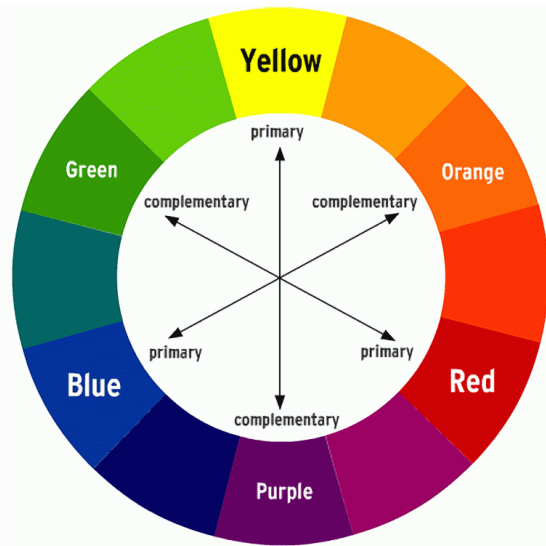
- Use large fonts that can be read from at least 5 feet away. Use at least 48 point for titles and 24 point for body text.
- Use the active voice in writing.
- Edit out redundant references and filler phrases.
- Aim to have 800 words max.

Cite Your Sources!



Using Colors

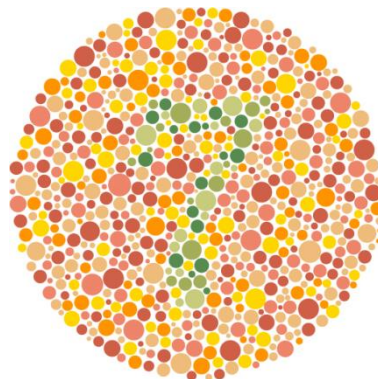
- Use text that has high contrast against the background. Black text on white background has excellent contrast.
- Choose colors that are 'natural' to your project.



Taken from: <http://willkempartschool.com/beginners-colour-mixing-acrylic-paint/>

Using Colors

- Selecting color schemes: pick two or three related colors. Use contrasting colors sparingly for impact.
- Keep backgrounds subtle, pastels and greys. Use bright colors sparingly.
- Pick colors with the colorblind in mind.



Using Images

- Use simplified graphs and charts instead of tables. Include more complex versions on a handout.
- Use bold lines in graphs so that they can be seen at distance.
- Use illustrations that show how the work was done.
- Use photos that were taken during your work.
- Use high quality images.

Using Images

- Crop images so that the most important part is obvious.
- Give photos short titles.
- Label directly on maps/charts/ images instead of using legends.
- Place photos so that they are balanced. Do not place all pictures on one side of poster.

Making the poster

- Programs that can make a poster: QuarkXPress, InDesign, LaTeX, Scribus, Illustrator, CorelDRAW, Freehand, Omnigraffle, Inkscape, PosterGenius and PowerPoint.
- Get lots of people to critique your poster while you draft it.
- Save your poster in PDF form before printing it. PDF format allows you to see what it should look like before printing.

[illegible]

Blah, blah, blah.

Poster Template (Portrait)

Title title title title title title title title title title title title
title title title title title title title title title title title title

Author, Author, and Author
Address(es)

Introduction

Replace the “blah, blah, blah” with your own “blah, blah, blah.”

Results

Blah, blah, blah.

Materials and methods

Blah, blah, blah.

Conclusions

[illegible][illegible]

For even more blah, blah, blah, please visit my blahg at <http://colinpurrington.com>.

Literature cited

Blah, blah, and blah. 2012. Blahing, blahing, and more blahing. *Journal of Blahology* 1:1-2.

Blah, blah, and blah. 2012. Blahing, blahing, and more blahing. *Journal of Blahology* 1:1-2.

Blah, blah, and blah. 2012. Blahing, blahing, and more blahing. *Journal of Blahology* 1:1-2.

Blah, blah, and blah. 2012. Blahing, blahing, and more blahing. *Journal of*

Blahology 1:1-2.
Blah, blah, and blah. 2012. Blahing, blahing, and more blahing. *Journal of Blahology* 1:1-2.
Blah, blah, and blah. 2012. Blahing, blahing, and more blahing. *Journal of Blahology* 1:1-2.

Acknowledgments

© Template copyright Colin Purrington. You may use for making your poster, of course, but please do not plagiarize, adapt, or put on your own site. Also, do not upload this file, even if modified, to third-party file-sharing sites such as doctoc.com. If you have insatiable need to post a template onto your own site, steal one of the millions of others on the internet instead of this one. Or make your own.



Badly Designed Poster



Examples of Effective Posters

The Multiplicative Domain in Quantum Error Correction

Man-Duen Choi, Nathaniel Johnston, and David W. Kribs

Department of Mathematics, University of Toronto

Department of Mathematics & Statistics, University of Guelph

The Big Question

If we want to send some quantum data through a given noisy channel, how can we do it so that the information is preserved?

Mathematical Basics

Let \mathcal{H} be a finite-dimensional Hilbert space and let $\mathcal{L}(\mathcal{H})$ be the set of linear operators on \mathcal{H} .

- A completely positive (CP) trace-preserving linear map $\mathcal{E} : \mathcal{L}(\mathcal{H}) \rightarrow \mathcal{L}(\mathcal{H})$ is called a **quantum channel**.
- \mathcal{E} is said to be **unital** if $\mathcal{E}(I_{\mathcal{H}}) = I_{\mathcal{H}}$.
- \mathcal{A} and \mathcal{B} are called **subsystems** of \mathcal{H} if we can write $\mathcal{H} = (\mathcal{A} \otimes \mathcal{B}) \oplus (\mathcal{A} \otimes \mathcal{B})^{\perp}$.

Correctable Subsystems

Given a quantum channel \mathcal{E} , a subsystem \mathcal{B} of \mathcal{H} is said to be a **correctable subsystem** [1] if there exists a quantum channel \mathcal{R} such that

$$\forall \sigma^A, \sigma^B \exists \tau^A \text{ s.t. } \mathcal{R} \circ \mathcal{E}(\sigma^A \otimes \sigma^B) = \tau^A \otimes \sigma^B.$$

- The channel \mathcal{R} is known as the **recovery operation**.
- We can decompose \mathcal{R} into a two step form:
 - Perform a projective measurement.
 - Conjugate by a unitary (which can depend on the result of the measurement).
- If $\mathcal{R} = id_{\mathcal{H}}$ is the identity map then \mathcal{B} is called a **noiseless subsystem** [2].

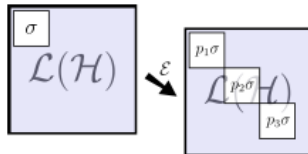


Figure 1: A correctable subsystem, depicted as a sub-block of the operators acting on the Hilbert space. To correct the error, project onto one of the three resulting sub-blocks and then conjugate by a unitary.

Unitarily-Correctable Codes

A correctable subsystem \mathcal{B} is said to be a **unitarily-correctable code** (UCC) for \mathcal{E} if the recovery operation is simply a conjugation-by-unitary channel $\mathcal{U}(\cdot) := U(\cdot)U^*$.

- Since finding correctable subsystems in full generality is an extremely difficult problem, restricting our attention to unitarily-correctable codes seems potentially wise.
- These codes are of physical interest; they are codes in which the two-step process of recovery only involves the conjugation-by-unitary step (and not the projective measurement step).
- It has been shown [3] that if a quantum channel \mathcal{E} is unital, then we can unambiguously define the **unitarily-correctable code algebra** of \mathcal{E} , denoted $UCC(\mathcal{E})$, to be the algebra composed of the direct sum of all of the unitarily-correctable codes.
- In terms of Figure 1, unitarily-correctable codes are those for which $p_1 = 1$ and $p_2 = p_3 = 0$ (i.e., there is just one block on the right).

The Great Connection

By looking at Figures 1 and 2, we expect that there might be some connection between correctable subsystems for a channel \mathcal{E} and its multiplicative domain. Indeed, one of our main results is that the two situations coincide when \mathcal{E} is unital and the subsystem is unitarily-correctable.

Main Result

Theorem. Let \mathcal{E} be a unital quantum channel. Then $MD(\mathcal{E}) = UCC(\mathcal{E})$.

- This theorem says that when we write $MD(\mathcal{E})$ in the form of Equation (1), the \mathcal{B}_k 's are exactly the unitarily-correctable codes for \mathcal{E} .
- When \mathcal{E} is not unital, $MD(\mathcal{E})$ in general only captures a subclass of the unitarily-correctable codes for \mathcal{E} .
- Because $MD(\mathcal{E})$ is easy to compute, this provides a concrete method of finding some UCCs.

The Multiplicative Domain

The **multiplicative domain** of \mathcal{E} [4], denoted $MD(\mathcal{E})$, is defined to be the following set:

$$\{a \in \mathcal{L}(\mathcal{H}) : \mathcal{E}(a)\mathcal{E}(b) = \mathcal{E}(ab) \text{ and } \mathcal{E}(b)\mathcal{E}(a) = \mathcal{E}(ba) \forall b \in \mathcal{L}(\mathcal{H})\}.$$

- \mathcal{E} behaves particularly nicely when restricted to $MD(\mathcal{E})$ (as a $*$ -homomorphism, in fact).
- $MD(\mathcal{E})$ was first studied by operator theorists over thirty years ago.
- $MD(\mathcal{E})$ is an algebra, and hence [5] is unitarily equivalent to a direct sum of tensor blocks:

$$MD(\mathcal{E}) \cong \oplus_k (I_{\mathcal{A}_k} \otimes \mathcal{L}(\mathcal{B}_k)) \oplus 0_{\mathcal{H}}. \quad (1)$$

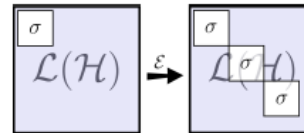


Figure 2: The action of a quantum channel on its multiplicative domain.

Generalization

In the same spirit as the multiplicative domain, we can define "generalized multiplicative domains" for channels by requiring not that the channel be multiplicative with itself, but rather that it be multiplicative with some $*$ -homomorphism.

- Generalized multiplicative domains capture *all* correctable codes for *arbitrary* channels.
- Unlike the multiplicative domain, these algebras in general are very difficult to compute.

Conclusions and Outlook

This characterization provides a simple way to find all unitarily-correctable codes for unital channels and even some codes for non-unital channels. General correctable subsystems can be characterized in terms of algebras that are analogous to the multiplicative domain, though in general it is not clear how to calculate them – further research in this area would be of great interest.

For Further Information

For the details of our work:

- Choi, M.-D., Johnston, N., and Kribs, D. W., *Journal of Physics A: Mathematical and Theoretical* **42**, 245303 (2009).
- Johnston, N., and Kribs, D. W., *Generalized Multiplicative Domains and Quantum Error Correction* (2009, preprint).

Preprints and this poster can be downloaded from:

- www.arxiv.org
- www.nathanieljohnston.com

References

- [1] D. W. Kribs, R. Lafamme, D. Poulin, M. Lesosky, *Quantum Inf. & Comp.* **6** (2006), 383-399.
- [2] P. Zanardi, M. Rasetti, *Phys. Rev. Lett.* **79**, 3306 (1997).
- [3] D. W. Kribs, R. W. Spekkens, *Phys. Rev. A* **74**, 042329 (2006).
- [4] M.-D. Choi, *Illinois J. Math.*, **18** (1974), 565-574.
- [5] K. R. Davidson, *C*-algebras by example*, Fields Institute Monographs, 6. American Mathematical Society, Providence, RI, 1996.

Acknowledgements

M.-D.C. was supported by an NSERC Discovery Grant. N.J. was supported by an NSERC Canada Graduate Scholarship and the University of Guelph Brook Scholarship. D.W.K. was supported by an NSERC Discovery Grant and Discovery Accelerator Supplement, an Ontario Early Researcher Award, and CIF, OIT.

Examples of Effective Posters

Discovering protein functional sites with unsupervised techniques

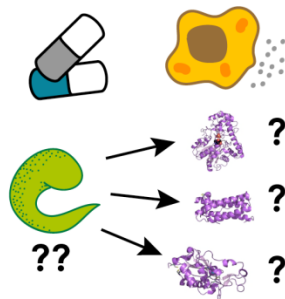
Shirley Wu¹, Russ B. Altman²

¹ Program in Biomedical Informatics, ² Department of Bioengineering

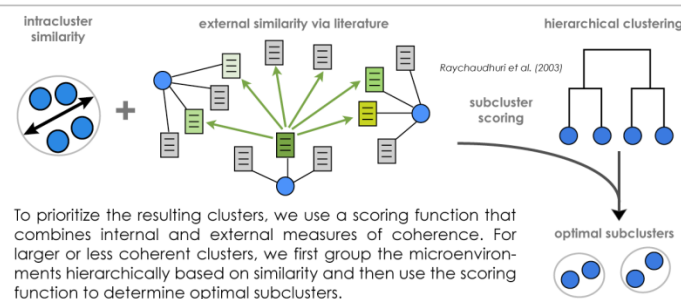
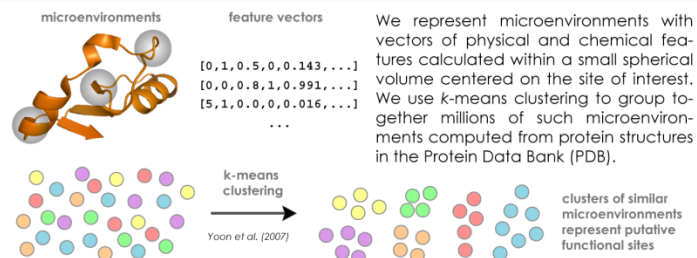
Motivation

Characterizing protein function - for example, what molecules they bind and interact with - is important for understanding biological processes. We can use this knowledge to engineer therapeutics and other beneficial biology.

Computational methods are fast and inexpensive, allowing high-throughput prediction of protein function. Most methods are supervised approaches, i.e. they use available data about known proteins and functions to make predictions. Thanks to genomics, researchers are now discovering novel proteins at a tremendous rate. We therefore need methods to identify new functions in proteins as opposed to methods that only recognize known functions.



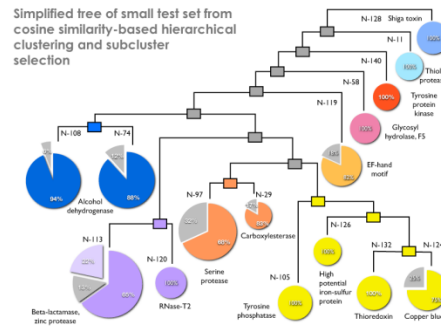
Methods



Evaluation

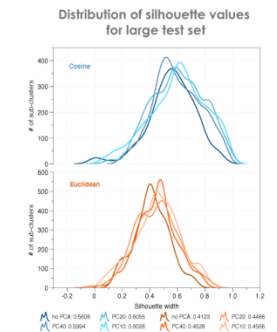
Results from the subcluster selection approach on the small test set seem reasonable. We then evaluated different distance metrics on a larger test set. Cosine similarity produced subclusters with better purity (external coherence) and silhouette values (internal coherence).

Simplified tree of small test set from cosine similarity-based hierarchical clustering and subcluster selection



Small test set
~150 vectors
15 functions

Large test set
~1400 vectors
168 functions



Application

We are currently applying the subcluster selection approach to the whole-PDB k-means clustering. We then use a number of term enrichment methods to gain insight into the possible biological role of the microenvironment represented by each candidate subcluster.

Cluster 257:
30 proteins

MeSH terms
Insulin
Hydrogen Bonding
Ribosomal Proteins
Peptides
Pancreas
Amino Acids
Chymotrypsin
Electrophoresis
Protein Folding

Raw text terms
structur monomer
sequenc c-peptid
monomer insulin
conform insulin
hexam crystal
2zn insulin
protein-protein
coordin zn
zn atom

Boyle et al. (2004)

Gene Ontology terms

hormone activity
glucose metabolic process
receptor binding
hexose metabolic process
insulin receptor binding
monosaccharide metabolic process
negative regulation of catabolic process
positive regulation of cytokine secretion
insulin-like growth factor binding

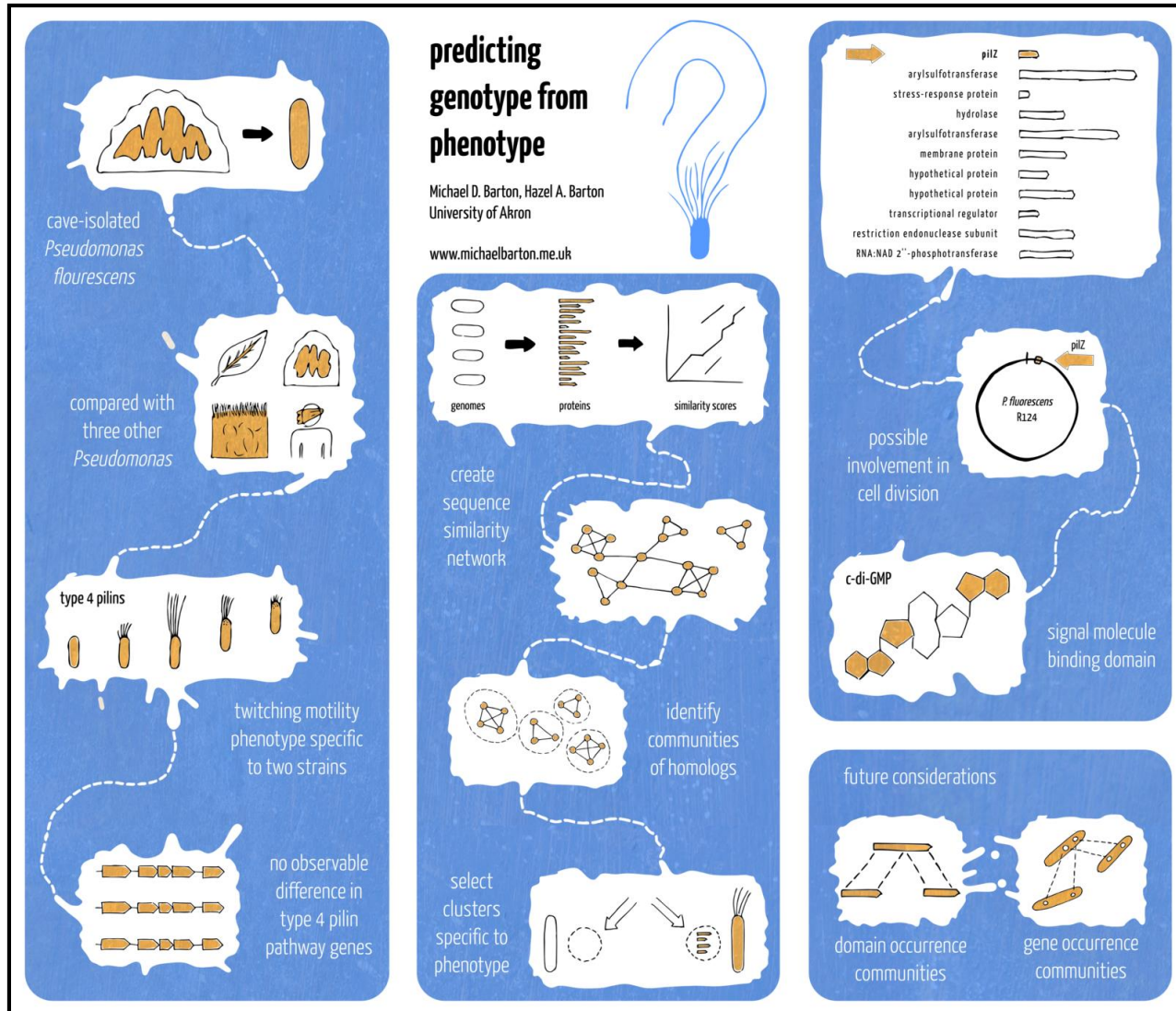
Conclusion

We use unsupervised, automated techniques to identify biologically interesting groups of protein microenvironments, creating a potential pipeline for discovering novel functions.

References

Yoon S, Ebert JC, Chung EY, De Micheli G, Altman RB. (2007) BMC Bioinformatics. 8:Suppl 4:S10.
Raychaudhuri S, Chang J, Imam F, Altman RB. (2003) Nucleic Acids Res 31(15):4553-60.
Boyle EI, Weng S, Gollub J, Jin H, Botstein D, Cherry JM, Sherlock G. (2004) Bioinformatics 20(18):3710-5.

Examples of Effective Posters



How to Dress for a Poster Session

- Dress for success! Think of your poster session as a job interview.
- Look neat and polished.
- For men: wear a suit or button-up shirt with a tie and khaki pants.
- For women: wear a power suit or a button-up shirt with slacks or a dress.
- Wear comfortable shoes that match your outfit.

What to Bring to Your Poster Session

- Take a note pad and pen.
- Extra thumbtacks.
- Tape or another adhesive.
- Copies of a handout with detailed information on your project.

The Day of the Poster Session

- Stay close to your poster and be available for discussion.
- Do not chew gum while by poster.
- Do not refer to your notes while explaining your poster. Know your stuff.
- Speak directly to your viewers, not the poster.
- Thank your viewers for visiting your poster.

References

- Barton, Michael. Poster: Predicting genotype from phenotype. Retrieved from <http://www.bioinformaticszen.com/post/genotype-from-phenotype/>
- Graphic designers of TLT (2005). Designing Communications for a Poster Fair. Retrieved from <http://www.personal.psu.edu/drs18/postershow/>
- Graphic designers of TLT (2005). Judging Guidelines: An example for designers. Retrieved from <http://www.personal.psu.edu/drs18/postershow/judges.html>
- Purrington, Colin. Designing conference posters. Retrieved from <http://colinpurrington.com/tips/academic/posterdesign>
- Ritchison, Gary. Poster Presentations. Retrieved from <http://people.eku.edu/ritchisong/posterpres.html>
- Wu, Shirley. Poster redux. Retrieved from <http://shirleywho.wordpress.com/2009/03/05/poster-redux/>
- Zielinska, Edyta. Poster Perfect: How to drive home your science with a visually pleasing poster. Retrieved from <http://www.the-scientist.com/?articles.view/articleNo/31071/title/Poster-Perfect/>